

Chaser Guide

Qualification Suggestions:

Great chasers type 80+ words per minute with memorized lines.

Good chasers type 60+ words per minute with memorized lines.

They should be able to type moves and approaches right goal in four second intervals after the first day of practice.

Possible Commands:

reaches

grabs

grabs and (only for combinations)

moves

moves and (only for combinations)

and moves (only for combinations)

approaches x goal (x = left, right or center)

shoots x goal (x = left, right or center)

scores x goal (x = left, right or center)

steals quaffle from nick (nick is the name of an opposing player)

steals

passes quaffle to nick (nick is the name of a teammate)

catches

catches and (only for combinations)

intercepts the quaffle

Gaining Possession:

Rule: Possession goes to the chaser that completes the commands **reaches** and **grabs** first and in order.

Example:

[16:07:59] * D-Swagato -Chaser reaches

[16:08:00] * I-Saranya-Chaser reaches

[16:08:01] * D-Swagato-Chaser grabs

[16:08:01] <WTF> **Swagato (Chaser,Doctors) is now in possession of the quaffle.**

[16:08:02] * I-Saranya-Chaser grabs

How to practice this: Practice going back and forth between reaches and grabs in broomrider. The key to this is holding enter down between each command to achieve perfect 2 second intervals.

Timing: Ideal timing for **reaches** is to enter it when the chaser with the previous possession posts the **shoots x goal** command.

Example:

[16:07:59] * S-Izzah-Chaser **shoots center goal**

[16:08:01] * S-Izzah-Chaser **scores center goal**

[16:18:01] <WTF> **Izzah (Chaser,Storms) SCORES! Dueling Storms gains 10 points.**

[SCORE]: (Blinds 280, Storms 290)

[16:08:01] * B-William-Chaser **reaches**

[16:08:03] * B-William-Chaser **grabs**

[16:08:03] <WTF> **William (Chaser,Blinds) is now in possession of the quaffle.**

Score Requirements:

Rule: A chaser with possession must then post the three following commands to score: **approaches x goal**, **shoots x goal**, and **scores x goal**. They must shoot and scores at the last valid goal approached.

Example:

[18:10:42] * B-Timothy-Chaser **reaches**

[18:10:44] * B-Timothy-Chaser **grabs**

[18:10:44] <WTF> **Timothy (Chaser,Blinds) is now in possession of the quaffle.**

[18:10:46] * B-Timothy-Chaser **approaches left goal**

[18:10:48] * B-Timothy-Chaser **shoots left goal**

[18:10:50] * B-Timothy-Chaser **scores left goal**

[18:10:50] <WTF> **Timothy (Chaser,Blinds) SCORES! Venetian Blinds gains 10 points. [SCORE]: (Blinds 10, Wasps 290)**

How to practice this: Practice **shoots x goal** and **scores x goal** as a set. Go back and forth between the two commands. They should be **shoots right goal/scores right goal**, **shoots left goal/scores left goal**, and **shoots center goal/scores center goal**. See the next section for more information on the approaches.

Note: **Shoots x goal** and **scores x goal** may be combined with **moves and** to avoid bludger hits.

Variations on the approach:

Moves and moves combination: **approaches x goal** can be combined with **moves**, a command that prevents bludger hits and steal attempts. Without the **moves** command, **approaches x goal** does neither of those things. Therefore, **moves and approaches x goal** and **approaches x goal and moves** are valid (and preferred) commands. The **moves** command may function on its own.

Example:

[18:10:42] * C-Paras-Chaser reaches
[18:10:44] * C-Paras-Chaser grabs
[18:10:44] <WTF> **Paras (Chaser,Chickens) is now in possession of the quaffle.**
[18:10:46] * C-Paras-Chaser moves
[18:10:47] * S-Muneeb-Chaser steals quaffle from paras
[18:10:48] * C-Paras-Chaser moves and approaches right goal
[18:10:48] <WTF> **Paras (Chaser,Chickens) prevented attempted steal.**
[18:10:49] * S-Muneeb-Chaser steals
[18:10:50] * C-Paras-Chaser shoots right goal
[18:10:52] * C-Paras-Chaser scores right goal
[18:10:52] <WTF> **Paras (Chaser,Chickens) SCORES! Toasted Wooden Teriyaki Chickens gains 10 points. [SCORE]: (Chickens 150, Storms 150)**

Multiple approaches: A chaser may approach multiple goals. However, they must shoot at the last validly approached goal. This is beneficial in trying to fool a keeper into blocking the incorrect goal.

Example:

[18:10:46] * D-Alyssa-Chaser reaches
[18:10:48] * D-Alyssa-Chaser grabs
[18:10:48] <WTF> **Alyssa (Chaser,Doctors) is now in possession of the quaffle.**
[18:10:49] * B-Katie-Keeper gets ready
[18:10:50] * D-Alyssa-Chaser moves and approaches right goal
[18:10:51] * B-Katie-Keeper gets ready
[18:10:52] * D-Alyssa-Chaser moves and approaches left goal
[18:10:53] * B-Katie-Keeper blocks right
[18:10:54] * D-Alyssa-Chaser moves and approaches center goal
[18:10:55] * B-Katie-Keeper blocks left
[18:10:56] * D-Alyssa-Chaser shoots center goal
[18:10:57] * B-Katie-Keeper blocks left
[18:10:58] * D-Alyssa-Chaser scores center goal
[18:10:52] <WTF> **Alyssa (Chaser,Doctors) SCORES! Doctors of Domination gains 10 points. [SCORE]: (Doctors 160, Blinds 120)**

Grabs and approaches x goal combination: The **grabs** command may be combined with the approach using the command **grabs and approaches x goal**. This is a risky command for anyone who cannot regularly type it in 2 second intervals, but it may be used to try and get the approaches x goal in before the keeper is ready.

Example:

[18:10:46] * D-Jamie-Chaser reaches
[18:10:48] * D-Jamie-Chaser grabs and approaches right goal
[18:10:48] <WTF> **Jamie (Chaser,Doctors) is now in possession of the quaffle.**
[18:10:50] * D-Jamie-Chaser shoots right goal
[18:10:51] * I-Andreea-Keeper gets ready
[18:10:52] * D-Jamie-Chaser scores right goal
[18:10:52] <WTF> **Jamie (Chaser,Doctors) SCORES! Doctors of Domination gains 10 points. [SCORE]: (Chickens 150, Stallions 160)**

Faking: Just as in the books, chasers can feint to one goal or the other. In OQL, this is done by sending mixed signals to the keeper by sending invalid commands on purpose. There are too many faking possibilities to list in this manual, but one example will be provided to demonstrate the concept.

[18:10:46] * C-Chris-Chaser reaches
[18:10:48] * C-Chris-Chaser grabs
[18:10:48] <WTF> **Chris (Chaser,Chickens) is now in possession of the quaffle.**
[18:10:49] * S-Claire-Keeper gets ready
[18:10:50] * C-Chris-Chaser moves
[18:10:51] * S-Claire-Keeper gets ready
[18:10:52] * C-Chris-Chaser moves and approaches right goal
[18:10:53] * S-Claire-Keeper gets ready
[18:10:54] * C-Chris-Chaser moves and approaches left goal
[18:10:55] * S-Claire-Keeper blocks right
[18:10:56] * C-Chris-Chaser shoots right goal
[18:10:57] * S-Claire-Keeper blocks left
[18:10:58] * C-Chris-Chaser scores right goal
[18:10:58] <WTF> **Chris (Chaser,Chickens) SCORES! Toasted Wooden Teriyaki Chickens gains 10 points. [SCORE]: (Chickens 10, Storms 20)**

Stealing the quaffle:

Rule: In order to steal the quaffle, a player must send the commands **steals quaffle from nick** and **steals** before the opposing player can insert **moves** inbetween the two commands. The quaffle may not be stolen after it has been shot at a goal.

Example:

[18:10:42] * I-Joshua-Chaser reaches
[18:10:44] * I-Joshua-Chaser grabs
[18:10:44] <WTF> Joshua (Chaser,Stallions) is now in possession of the quaffle.
[18:10:46] * I-Joshua-Chaser moves
[18:10:46] * S-Meagan-Chaser steals quaffle from Joshua
[18:10:48] * S-Meagan-Chaser steals
[18:10:48] <WTF> Meagan (Chaser,Storms) stole the quaffle from Joshua (Chaser,Stallions)
[18:10:49] * I-Joshua-Chaser moves
[18:10:51] * S-Meagan-Chaser moves and approaches right goal
[18:10:53] * S-Meagan-Chaser shoots right goal
[18:10:55] * S-Meagan-Chaser scores right goal
[18:10:55] <WTF> Meagan (Chaser,Storms) SCORES! Dueling Storms gains 10 points. [SCORE]: (Stallions 150, Storms 150)

Note: The **steals quaffle from nick** and **steals** commands may be combined with **moves and** to prevent bludger hits.

Timing: Ideal placement of a steal involves sending the **steals quaffle from nick** command exactly when the player sees a command of the opposing player display. A steal attempt should almost always be done immediately following the completion of a player's own possession assuming that other players getting the next possession is a safe guess.

How to practice this: Practice going straight from **scores x goal** to **steals quaffle from nick**. You can look to see who gets reaches in first or just go for the player that most often has the fastest reaches on the opposing team.

[18:10:53] * B-Jarvey-Chaser shoots right goal
[18:10:55] * B-Jarvey-Chaser scores right goal
[18:10:57] * B-Jarvey-Chaser steals quaffle from jacob
[18:10:59] * B-Jarvey-Chaser steals

Then, practice this sequence with left and center.

Passing/Intercepting the quaffle:

Rule: To pass the quaffle, the player must type **passes to nick**. The person passed to must type **catches** before an opposing player types **intercepts the quaffle**.

Example:

[18:10:53] * S-Andrew-Chaser reaches
[18:10:55] * S-Andrew-Chaser grabs
[18:10:55] <WTF> **Andrew (Chaser,Storms) is now in possession of the quaffle.**
[18:10:57] * S-Andrew-Chaser passes to jacob
[18:10:58] * M-Alex-Chaser intercepts the quaffle
[18:10:58] <WTF> **Alex (Chaser,Meteorites) intercepted the pass from Andrew (Chaser,Storms)**
[18:10:59] * S-Jacob-Chaser catches
[18:11:01] * M-Alex-Chaser moves and approaches left goal
[18:11:03] * M-Alex-Chaser shoots left goal
[18:11:05] * M-Alex-Chaser scores left goal
[18:11:05] <WTF> **Alex (Chaser,Meteorites) SCORES! Wanderers gains 10 points.**
[SCORE]: (Storms 250, Meteorites 290)

Note: The catches command can be combined with **approaches x goal** and **shoots x goal**. Therefore, **catches and approaches x goal** and **catches and shoots x goal** are possible.

Example:

[18:10:53] * W-Rishi-Chaser reaches
[18:10:55] * W-Rishi-Chaser grabs
[18:10:55] <WTF> **Rishi (Chaser,Wanderers) is now in possession of the quaffle.**
[18:10:57] * W-Rishi-Chaser moves
[18:10:58] * W-Shaun-Chaser moves and approaches center goal
[18:10:59] * W-Rishi-Chaser passes to shaun
[18:11:00] * W-Shaun-Chaser catches and shoots center goal
[18:11:00] <WTF> **Shaun (Chaser,Wanderers) caught the pass from Rishi (Chaser,Wanderers)**
[18:11:02] * W-Shaun-Chaser scores center goal
[18:11:02] <WTF> **Shaun (Chaser,Wanderers) SCORES! Wanderers gains 10 points. [SCORE]: (Harpies 0, Wanderers 300)**